



2025 MINOR DIVISION LOCAL RULES

The Official Little League Rule Book governs all play along with the following local modifications:

1. Game Times:
 - Weekday Games: Game will be played to dusk. A game will be stopped due to darkness at the discretion of the umpire. If an inning is not complete, the score will revert back to the score at the end of the last complete inning. A game ending in a tie will be recorded as a tie in the standings (the game will be completed at a later date, if necessary for playoff purposes).
 - Weekend Games: No new inning will start after 1:45 of play. Any inning started prior to the 1:45 hour time limit will be completed.
2. There can be two adult base coaches as long as one adult coach remains in the dugout at all times. A maximum of 3 adults (manager and two coaches) are allowed in the dugout. All coaches must coach from inside the dugout and are not allowed to coach on the field, with the exception of the offensive team's base coaches. The names of the three adults (manager and coaches) must be listed on the lineup card each game. Only those three persons will be allowed to coach in that game. Since the dugout always needs adult supervision, if a replacement coach is needed, one can be added, however the added coach cannot coach pitch. A coach arriving late can coach pitch so long as they are listed as one of the three coaches on the lineup card at the start of the game. **Only the 1st Base or 3rd Base Coach can be the Coach Pitcher. If needed and available, a white fence may be setup to extend the dugout. Only Rostered Coaches and Managers are allowed inside of the white fence.**
3. The Home team is responsible for supplying the official scorekeeper. The Visiting team is responsible for supplying the official pitch count. Pitch counts will need to be verified during the game between both teams to assure accuracy. The only acceptable pitch count method is the use of the official LVLL Pitch Count form. The winning team is responsible for e-mailing or calling the Division VP or Players Agent with the score of the game.
4. The Home team is responsible for pre-game setup and the Visiting team is responsible for post-game take down (this includes dragging and watering the infield). Both teams are responsible for trash pick-up around their dugouts and stands. After every game the Visiting team is responsible for emptying all trash cans into the large dumpster by the Major Field. This includes any day when there are additional games to follow.
5. Pitching logs will be kept by the manager of each team. Prior to the game, the managers of each team need to share their Pitching Log with each other to review pitcher eligibility if asked. If the manager does not have his Pitching Log at the start of the game, he must declare that any pitcher who threw even a single pitch in the previous game threw the

maximum allowed for his/her age group. Managers need to sign their Pitching Log and the Pitching Log of the opposing team at the end of each game. Visiting team will email or text pitching log to Division VP.

6. Players cannot be 'benched' for consecutive innings. At minimum a player must play every other defensive inning. Managers violating the minimum play rule will be suspended.
7. Batting will consist of the entire roster in succession. A player that arrives after the manager/umpire meeting must be placed at the end of the batting order. If a player must leave the game for any reason, his position in the batting order will be skipped without penalty (out).
8. Pitching is limited to a maximum of two consecutive innings per game. All Little League pitch count rules must be followed. A pitcher once removed from the game (as a pitcher) may not re-enter the game as a pitcher. A single pitch in an inning constitutes an inning. This rule does not relieve a manager from adhering to Little League Regulation VI.
9. Both teams must always play the game with a minimum of nine players without exception.
10. As per Little League, Int. rule, an inning will be deemed ended after three outs or five runs scored ("5-Run Rule"). The "5-Run Rule" will be in effect in every inning each game except the 6th inning. The 6th inning will be unlimited, if the last inning happens to be an inning other than the 6th the "5-Run Rule" is still in effect.
11. No leading off is allowed. Base runner can step off base when the ball has crossed home plate from the pitcher's mound. Base stealing is allowed except for home base. The only time home base is open is if a ball is overthrown to third base in attempt to get the runner out at third base.
12. No walks are allowed. After ball four, a manager or coach of the offensive team shall stand on the pitcher's rubber and pitch to the batter. The count shall remain the same. When the manager or coach pitches, the batter must swing at the pitch or it will be ruled as a strike. The manager or coach shall pitch a maximum of three pitches depending on what the count was (example: if the count was four balls and 1 strike, the player would be entitled to a maximum of two pitches). The only exception is a foul ball on the last pitch, they will be treated the same as the rulebook. The pitcher must stand with one foot in the circle while the manager or coach is pitching. The manager or coach pitching must in NO way interfere with the play. The manager or coach cannot coach until they exit the field of play. If a player is "Hit By a Pitch" when the Manager or Coach is pitching it will still be considered a legal pitch can count towards the 3 pitch maximum.
13. A play shall be considered terminated when the umpire states the play is dead.
14. There is no infield fly rule.
15. Pitchers hitting two batters in the same inning must be removed as pitcher. Bunting is allowed only off the opposing pitcher, not the manager or coach.

16. Managers/Coaches ejected from a game receive an automatic 2-game suspension (this does not include the game ejected from), pending a review by the LVLL Disciplinary Committee. Under no circumstances will the punishment be less than a 2-game suspension. It is the responsibility of the manager to control the behavior of his/her team's parents. Any manager ejected from a game due to Parent behavior will receive an automatic 1-game suspension (this does not include the game ejected from), pending review by the LVLL Disciplinary Committee.
17. At no time during the game can the following take place:
 - No parent / coach / manager is permitted to conduct soft toss, warm up pitcher / kids, hit practice ground balls / fly balls , have kids hit off a tee period – SAFETY concern.
18. A new pitcher in a game will get 8 warmup pitches, A pitcher starting their 2nd inning of work will get 5.
19. With 2 outs if your catcher is on base, he should be subbed out to get ready for the next inning. The player with the last recorded out will be subbed in to pinch run.
20. "Overthrow" Rule. On an overthrow to any base, the base runner will be allowed to advance until the play is called dead by umpire.
21. LVLL will not adopt 9.01 (d) Stealing Signs, 6.02(c) keeping one foot in the batter's box at all times.
22. At the start of each game, a manager's meeting will occur with umpire at home plate. The above rules will be agreed upon, strike zone will be discussed, and start time will be agreed upon.